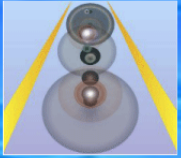


Water Column Data Processing Software

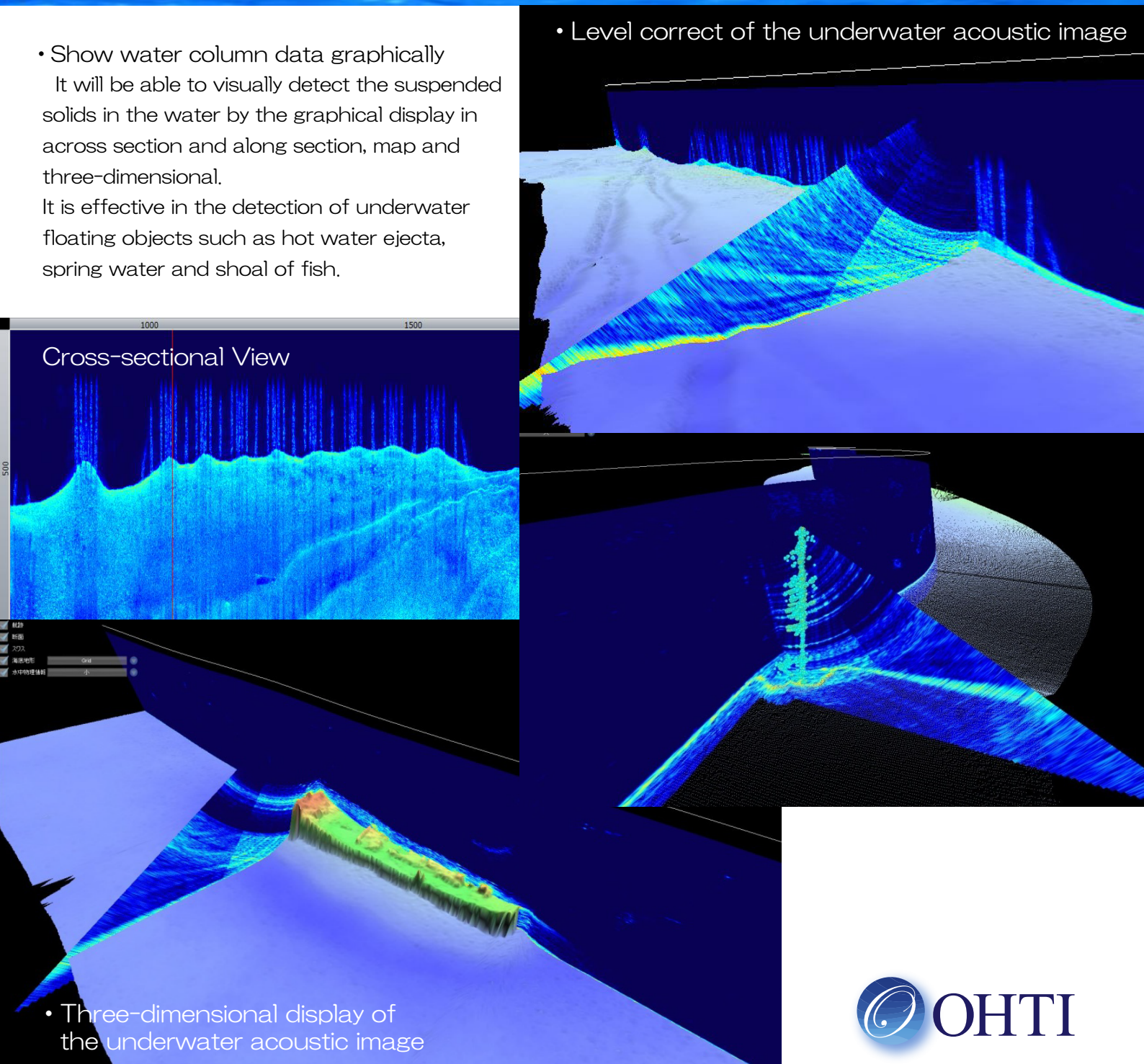


SoundingDiver6

This software can display graphically water column information acquired by a multi-narrow beam echo sounder.

- Show water column data graphically
It will be able to visually detect the suspended solids in the water by the graphical display in across section and along section, map and three-dimensional.
It is effective in the detection of underwater floating objects such as hot water ejecta, spring water and shoal of fish.

- Level correct of the underwater acoustic image



- Three-dimensional display of the underwater acoustic image



SoundingDiver6

Main features of SoundingDiver6

- New**
- Reading of external files
The position information and SVP information can be read from an external file, and corrected.
 - Display underwater acoustic image graphically
Display graphically underwater acoustic image created from acquisition files
 - Swath image
 - Cross-sectional image
 - Track, shaded relief image
 - Three-dimensional image
 - Free adjustment of image level, number of beams, range, water depth width for the underwater acoustic image
It's possible to set the range of the display beam.
 - Position indication
It's possible to measure the location in the underwater acoustic image.
 - Simple 3-dimensional display
Display 3-dimensional underwater acoustic image, overlaid on track and bathymetric data.
 - Extraction of underwater physical information
Display 3-dimensional preview of extracted underwater physical information.
 - Noise removal of underwater physical information
It's possible to remove noise in the underwater physical information by an eraser tool.
 - Batch output of underwater acoustic image
By using setting of a display, you can batch output the underwater acoustic image from multiple files.
 - Video output of underwater acoustic image
Continuous Swath cross section video can be created by using one Swath underwater acoustic image as one frame.
⇒ This video can be played 3-dimensionally by our Visual3DX-6.

Input/output data

| | File Format | File Type |
|-------------|-------------|---|
| Input data | ASD | Hydro sweep acquisition files |
| | ACF | |
| | ALL | EM series acquisition files |
| | WCD | |
| | Ping3D | Acquisition files for SoundingDiver3 |
| Output data | Bitmap | Swath image/Cross-sectional image/ Wake image/ Three-dimensional iBitmapimage |
| | CSV | Water physical information |
| | AVI | Continuous cross section video of underwater acoustic image |

Operating environment

| | | |
|--------|------------------|--|
| PC | OS | Windows7 SP1, or later (64bit) |
| | CPU | Intel Core i7 2600K, or more |
| | Memory | 8 GB, or more |
| | Hard Disk | 50 GB, or more |
| | Graphic board | GeForce GT610 or Radeon HD6450, or more |
| | Peripherals | CD-ROM, keyboard, mouse |
| Screen | Resolution | 1280 × 1024, or higher |
| | number of colors | True Color 32 bits, or more |

